

SPOOK-O-REE 2022

Schedule

Friday Evening

5PM – 10 PM Check-In @ Dahl Porch & Setup Camp

8PM – SQL Meeting with Outdoor Movie to follow– West side of Dahl Hall Bring your chair or blanket

Saturday

8am-8:30 – Check in for Saturday only Troops

8:30am - Flag & Start of SBSA Program

Trail lunch on own during program

2pm – Conclusion of SBSA Program

4-6PM - **LESS SPOOKY Session 1**

4:15 - Haunted Hayrides Start

6-7PM – Dinner break – Haunted Trail Rides Paused

7-9PM – **SPOOK-A-WAY Session 2**

7:15 – Haunted Hayrides Restart

9pm Spook-o-ree Programs ends – Clean up area if departing Saturday

Sunday (no scheduled program)

Clean-up your Spooking Area/Story/Haunted House

Volunteer troop to clean-up/pick-up buildings or grounds

Break Camp and Depart

Scouts, BSA Challenges – Morning\Afternoon program 9am-2pm

Ambushed by Trolls (First Aid Challenge)

Patrols must use their knowledge of first aid to treat injuries and to transport patients to safety.

The Troll's Path (Photo Scavenger Hunt)

Patrols will be given a list of items that they must photograph while hiking an abandoned path through a nasty forest troll's home.

Trolls Like Popcorn (Fire-building Challenge)

Using flint and steel and their knowledge of fire-building, patrols will make popcorn for a hangry troll.

Capture the Troll (Clove Hitch Challenge)

Working as a team, the patrol will tie a clove hitch around a troll.

Lost in the Forest (Schoolyard Compass Game)

Patrols will use their compass skills to navigate a compass course.

Billy Goat Bridge (Build Leonardo's self supporting bridge)

Patrols will build a bridge for a cute little goat to cross a river on his way to the mountainside where he will graze in the meadows.

Build Soria Moria Castle (Tower Building Challenge)

Patrols will build a tower using the Tinker Toy set of a monstrously large troll child.

Archery

Troll hunters will show off their mastery of the bow and arrow.

Troll Cross Country Skiing

Patrols will participate in the trolls' version of cross country skiing.

SCOUTS SHOULD BE PREPARED.....

- To demonstrate first aid skills.
- To demonstrate how to safely transport injured persons.
- To build a cooking fire that you will light with flint and steel.
- To tie a clove hitch.
- To navigate a course with a compass.
- To work as a team.

EACH SCOUT NEEDS.....

A trail lunch. We are not scheduling a specific lunch time, so plan on lunches that scouts can carry with them to be eaten on the go.

A water bottle.

Closed toed shoes

Appropriate clothing. Long pants, jacket/hoodie sweatshirt. Dress for the weather. **Det finnes ikke dårlig vær, bare dårlige klær! (There is no such thing as bad weather just inappropriate clothing!)**

HOW THE ROUND ROBIN WILL RUN

Immediately following flag, all Scouts, including Webelos, will gather at the commissioner's area where they will be put into groups of six (6). All efforts will be made to keep scouts together with their unit members, but Scouts should be prepared to participate in patrols with member from other units. Besides Spook-O-Ree is all about having fun and making new friends. Each patrol will then select a patrol leader and decide upon a patrol name.

There will be nine challenge stations spread across Camp Decorah's southern side of Council Bay Road. When the round robin begins, each patrol leader will enter his or her patrol in a drawing for challenge stations. The commissioner will draw nine patrols from a hat and those patrols will head off to their respective challenges. Patrols not drawn for a challenge will remain at the commissioner's area forming an orderly line along the fence to wait for challenges to open up for them.

There will be a chart on the bulletin board listing the nine challenges. Once the first nine patrols set off to challenge stations, the chart will list the stations unavailable. After completing a challenge, the patrol leader will collect a score card with the station judge's signature and will lead his or her patrol back to the commissioner's area. The score card gets turned in. The respective challenge is now marked "available" and that patrol goes to the back of the line of patrols. Meanwhile, the patrol at the head of the line gets to go off to the station that opened up. And that challenge is marked "unavailable."

It will happen that a patrol may have already completed a challenge that opens up. If that is the case, the next patrol in line may step ahead to take that challenge.

Scouts BSA Evening Program 4-9

OA Snack Shack @ Camp Store opens at 2pm-9pm

Preorder Meal Deal on Gateway Scouting Spook-o-Ree registration page, Click Order Products.

\$5 = Brat, Chips & Soda or 2 Hot dogs, Chips and Soda

Other food & snacks available

What is expected from my troop on the haunted trail?

These guidelines **must** be followed.

- **A Scout is Kind.** Thrill but do not terrorize. Try to keep it PG and without gory imagery.
- **Scouts must not be on the road**--Do not allow scouts to jump on the wagons or touch riders in any manner as such actions may lead to accidents and injuries.
- **Scouts must not be on the road**--Do not allow scouts to stand, sit, or lie in the road as such actions may lead to accidents or injuries.
- **Scouts must not be on the road**--Scouts should be no closer than six feet from the path of the wagons.
- There must be two deep adult supervision always.
- There must be scouts present and spooking until the hayrides end—Rotate scouts if needed.
- Reflective tape and lights on costumes will help drivers see your scouts.
- There are sites for electricity along the trail to power lights and fog machines.
- Unless other arrangements are made in advance, all decorations must be taken down before your troop leaves camp.

What else is there besides Haunted Hay Ride Trail?

Parking Lot Attendants

Help with Games

Inflatables Attendants

Haunted House (Troop 11 would like to but could use help)

Campfire Stories: Spooky & Not So Spooky Stories (Troop 5)

OA members can help with Snack Shack, Contact Glenn prior to the event

Glenn Walinski 712-577-0557 glennwalinski@hotmail.com

What is the Haunted Hayride route?

Similar to about 5 years ago starts/Loads truck pulled trailers at Commissioners (Top of Pool Hill)

Heads South, towards Handicraft, follows road to right, past Iroquois around past Shooting sports, past Mohawk, Turns Right at Scoutcraft, past Sioux.

Hayride departs just after Sioux, at top of Trail down to Blackfoot.

Lighted Trail will lead scouts to Blackfoot for Campfire Stores then proceed on trail to Dahl, where scouts can vote on their favorite trail display.

Cub Youth and Adults can Vote for their favorite Troop Display – Winner gets a program at Camp Decorah (redeem in 2023) – Tower, Zipline, Rifle Range, Archery Range, Waterfront. *Arranged per Volunteer availability.

Where can I spook on the Haunted Trail?

Anywhere along the route described above. Can be at a camp site, or roadside between x and y.
Limited areas with power: Iroquois Camp site, Shooting Sports Pavilion, Gephart Lodge, Handicraft
Contact Toby Adams 608-317-0396 toby@sueandtoby.com to claim your preferred location.

Can we do a Haunted House?

Yes, Troop 11 would like to at the Commissioners Cabin, but are small so would like to collaborate with another troop. Contact Troop 11 Christopher Loyd clloyd24@hotmail.com

Where can I camp?

Tent camping is free and will be assigned a few days ahead of time.

Can I request to camp where we trail spook? Yes, first come, first serve.

Do I have to reserve a site for Tent Camping on the GatewayScouting.org Website? No

However, you do need to reserve on Gatewayscouting.org for Mini Cabins campsites and Lodges for standard Fee, however Pay for 1 night stay for 2 (weekend)

To Request Spooking Location or Tent Camping location contact:

Toby Adams, 608-317-0396, toby@sueandtoby.com.

Is there anything going on Friday Night?

Yes, Outdoor movie 8PM West Side of Dahl Dining Hall

Food

No food provided, unless you pre-purchase the OA Meal Deal

OA Snack Shack concessions available 2pm-9pm

Troops should plan and make own trail lunch for Saturday

Medical

Medical Officer will be on site entire weekend, at or near Dahl Health Office

All Participants should have BSA Med forms A & B. Kept by Troop Leaders

Participants with COVID-19 symptoms should follow CDC guidelines and stay home

T-Shirts & Patches

T-shirts will be available for pre-purchase on Event Registration

Limited quantities on site at Camp Store

Each Scout will get a patch

Registration

Please register your Scouts for Spook-o-ree event on [Gatewayscouting.org/spook-o-ree](https://www.gatewayscouting.org/spook-o-ree)

Any other questions Please reach out to:

Spook-o-ree Event Coordinator: Toby Adams, toby@sueandtoby.com

Scouts BSA Program Coordinator: Elias Ellefson elias_ellefson@yahoo.com

Cub Scout Programming Coordinator: Sara Kish sarakish@aol.com

Spook-o-ree Team: Christopher Loyd cloyd24@hotmail.com

Spook-o-ree Team: Sue Adams susanatoms@gmail.com

GatewayScouting Staff: Joe Carlson Joe.Carlson@scouting.org